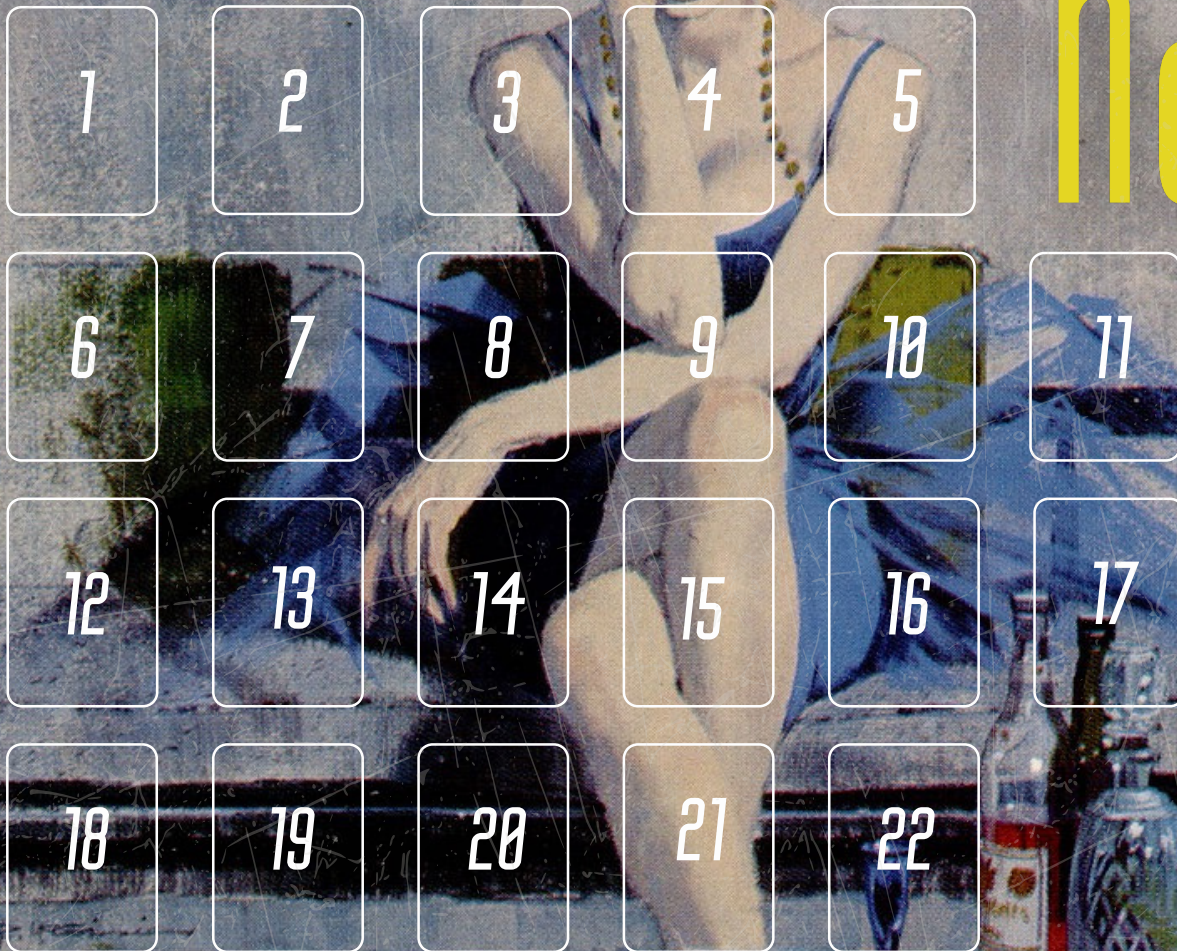


“Spellbinding...twists and turns, a wild ride!”

# Your Novel



*The Plot*

wildwoodenergy.com

Using All 22 Major Arcana Cards

Act 1: The old world, character intros, conflict intro, quest offered, ends with quest accepted

Act 2: The new world, fun and games, let us have fun in this new place, ends with midpoint--a false win or loss

Act 3: Tension mounts, the clock starts ticking, ends with whiff of death

Act 4: Pulls out all the stops, one last push, victory! Conclusion